## Helical chiral polyhedra

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ightharpoonup Polyhedron in a space S

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- vertices (points)

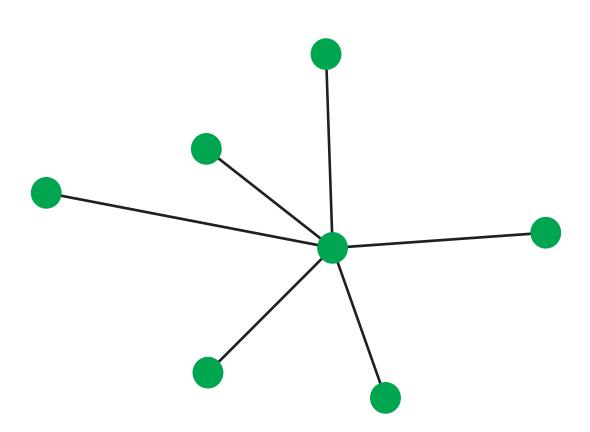
- ightharpoonup Polyhedron in a space S
- vertices (points)
- edges (line segments between vertices)

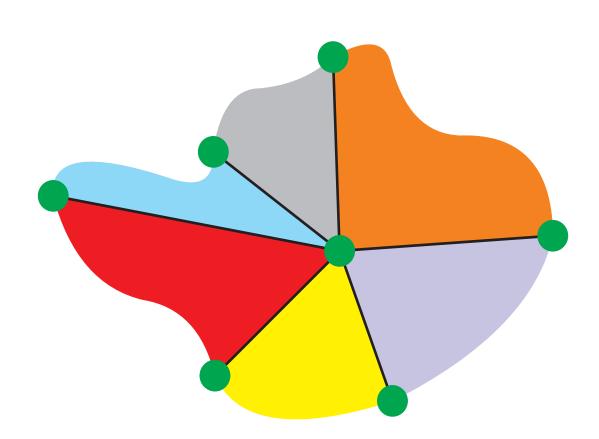
- ightharpoonup Polyhedron in a space S
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- faces (cycles or infinite paths)

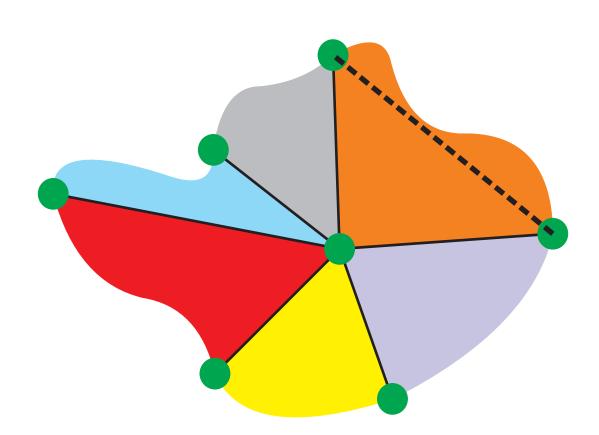
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- ► Every edge belongs to two faces

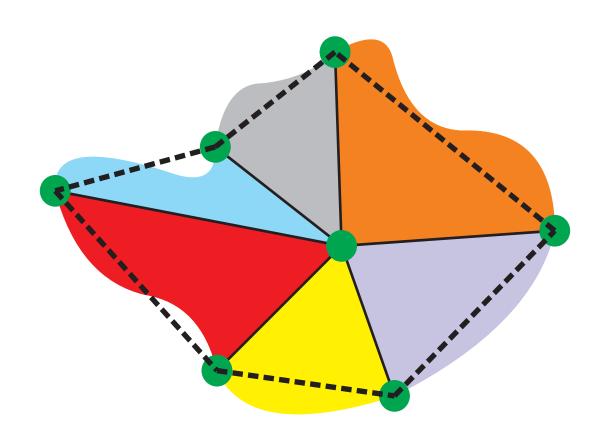
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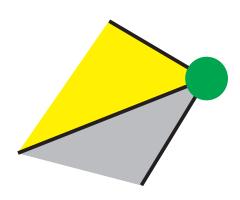
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- ► The graph is connected
- ▶ the vertex-figures are cycles

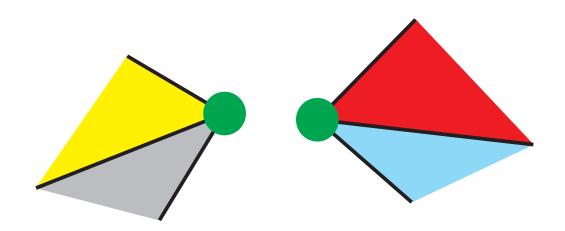


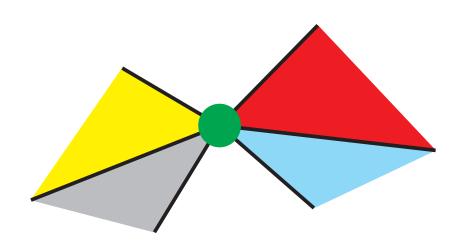


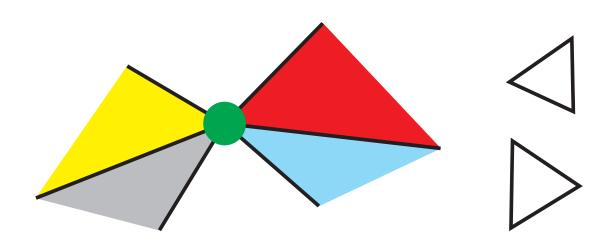


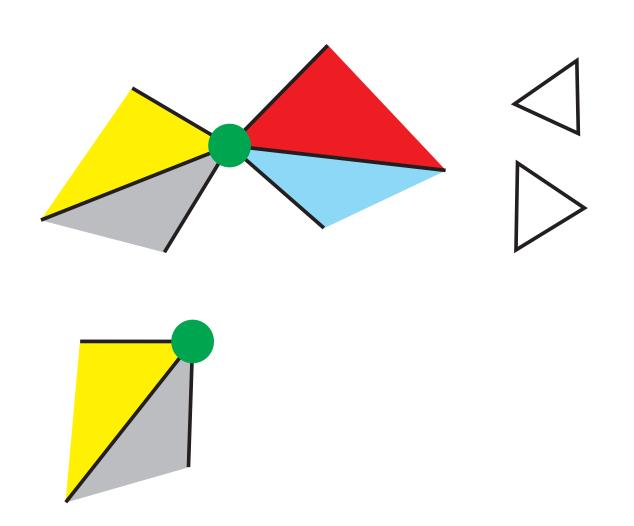


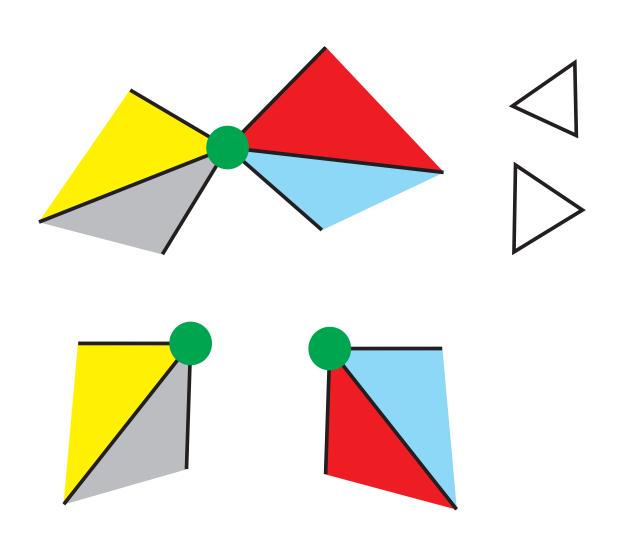


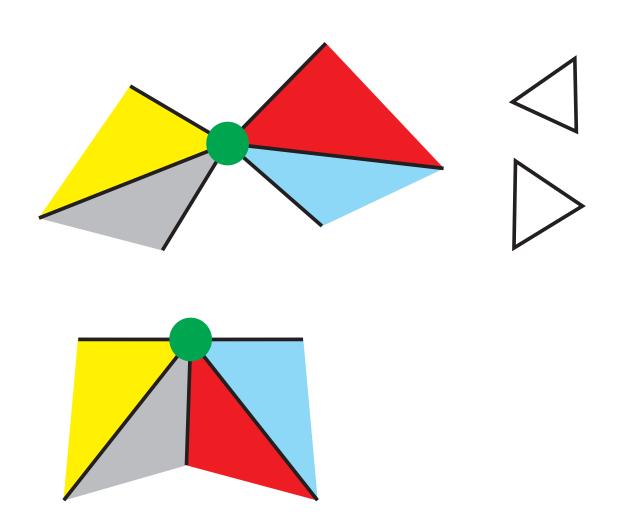


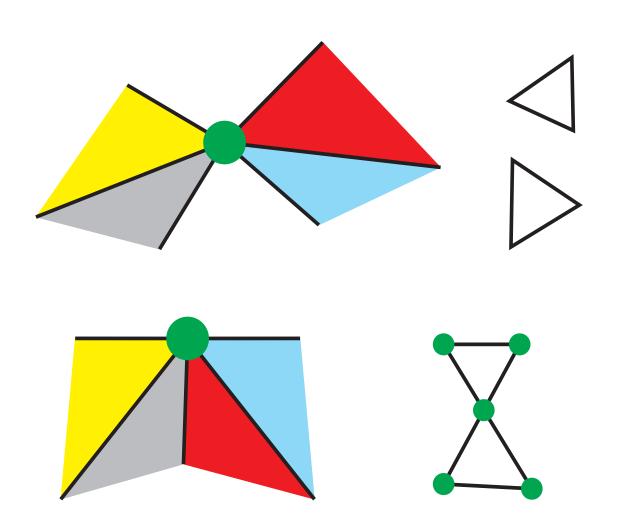










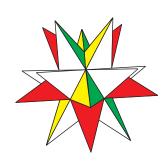


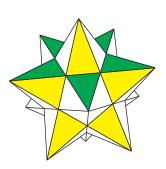
#### Examples

Convex polyhedra

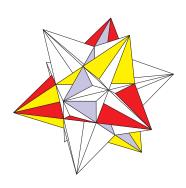
- Convex polyhedra
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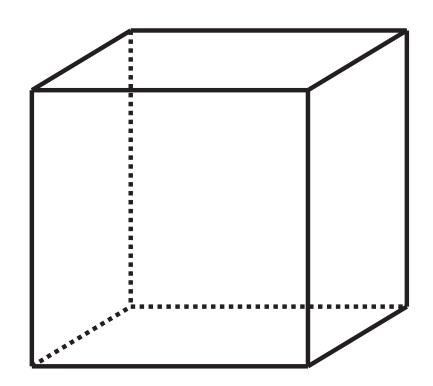


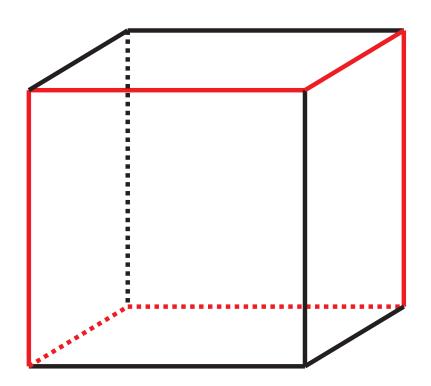


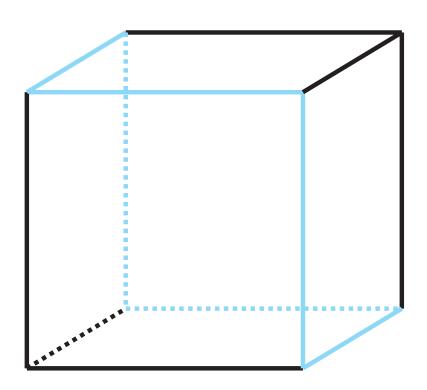


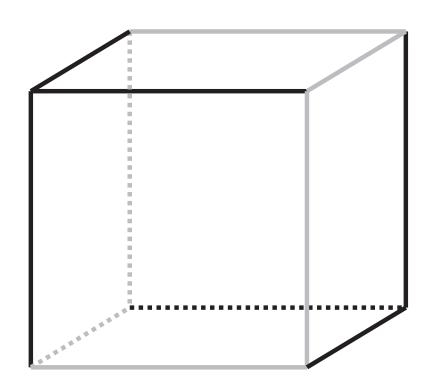
- Convex polyhedra
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- ► Faces may or may not be planar!

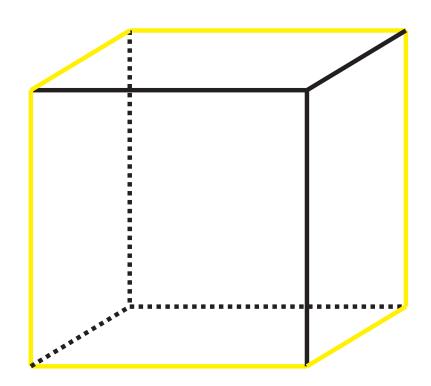
- Convex polyhedra
- Kepler-Poinsot polyhedra
- ► Faces may or may not be planar!
- ► Faces may or may not be finite!

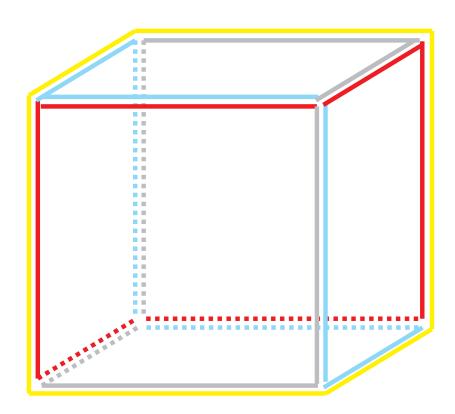










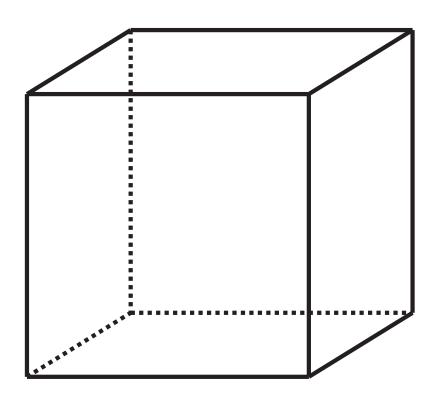


## Regular polyhedra

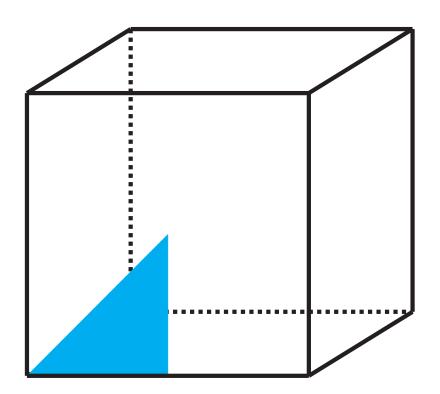
► flag — triple of incident vertex, edge and face

### Regular polyhedra

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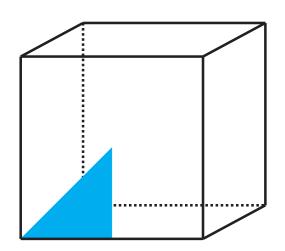
- ► flag triple of incident vertex, edge and face
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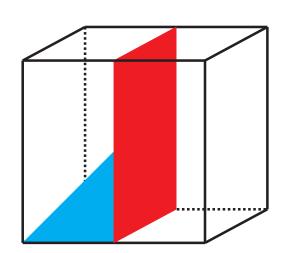
- ► flag triple of incident vertex, edge and face
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- ▶ automorphism → incidence preserving permutation of vertices, edges and faces
- ► combinatorially regular regular → automorphism group acts transitively on flags
  - All polygons are combinatorially regular
  - All rectangular prisms are combinatorially regular

$$Sym(\mathcal{P}) = \langle \rho_0, \rho_1, \rho_2 \rangle$$

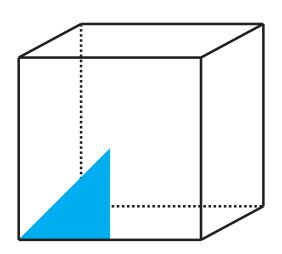
 $Sym(\mathcal{P}) = \langle \rho_0, \rho_1, \rho_2 \rangle$   $\rho_0$  changes the vertex while fixing the edge and face



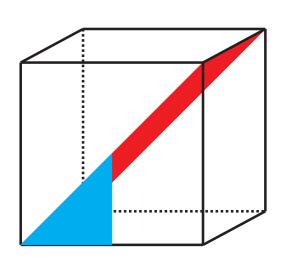
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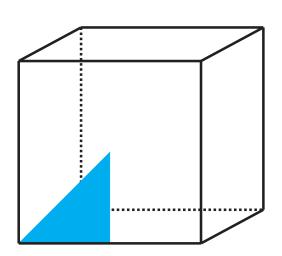
 $Sym(\mathcal{P}) = \langle \rho_0, \rho_1, \rho_2 \rangle$   $\rho_1$  changes the edge while fixing the vertex and face



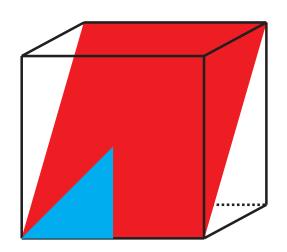
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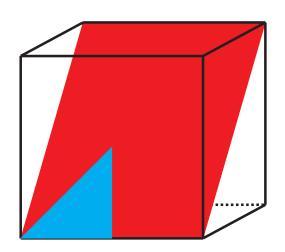
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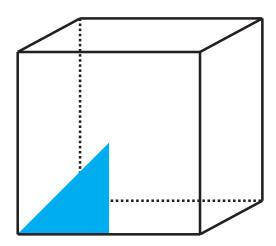


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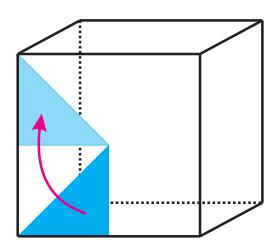


They are not always reflections!

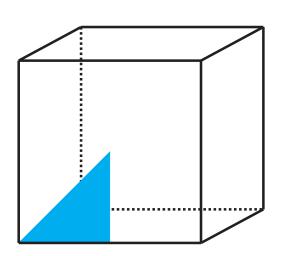
 $\sigma_1 := \rho_0 \rho_1$  rotates along the face



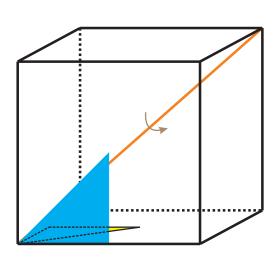
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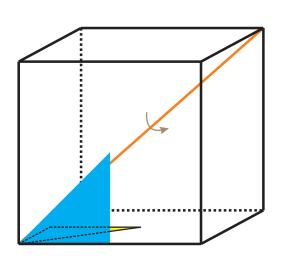
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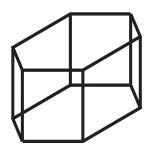
They are not always rotations!

▶ Planar faces

► Planar faces (convex or star-shape)

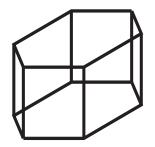
- ► Planar faces (convex or star-shape)
- ▶ Skew faces

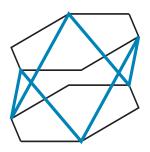
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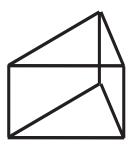


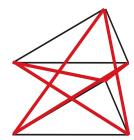


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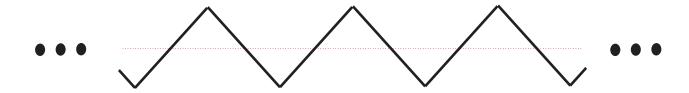






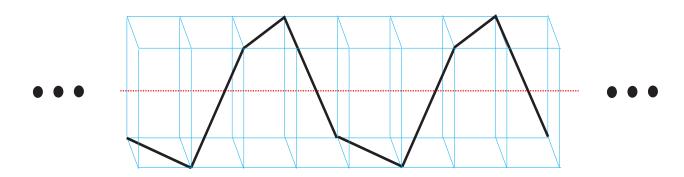
- ► Planar faces (convex or star-shape)
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▶ The vertex-figures are

- ► Planar faces (convex or star-shape)
- ▶ Skew faces
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- ▶ Helical faces
- ▶ The vertex-figures are
  - planar

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Regular polyhedra in  $\mathbb{E}^3$  (Grünbaum, Dress)

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18 finite

Regular polyhedra in  $\mathbb{E}^3$  (Grünbaum, Dress)

- 18 finite
- 6 infinite with finite planar faces

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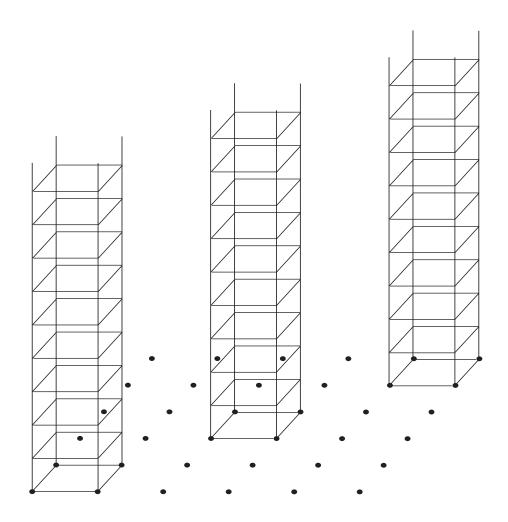
- 18 finite
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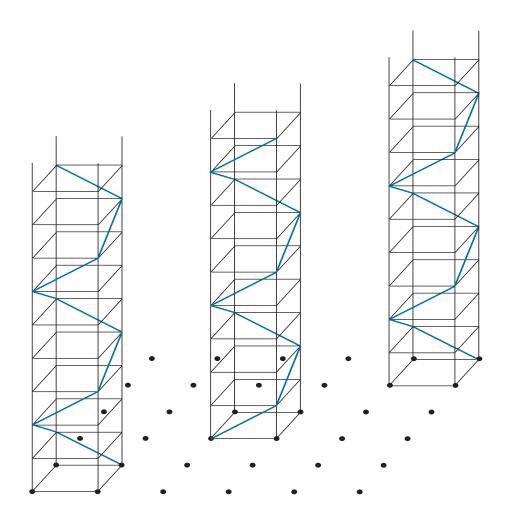
- 18 finite
- 6 infinite with finite planar faces
- 6 infinite with finite skew faces
- 9 with zigzag faces

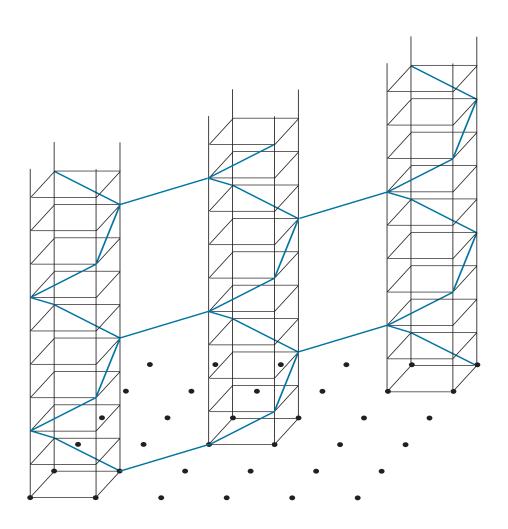
- 18 finite
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- 9 with helical faces

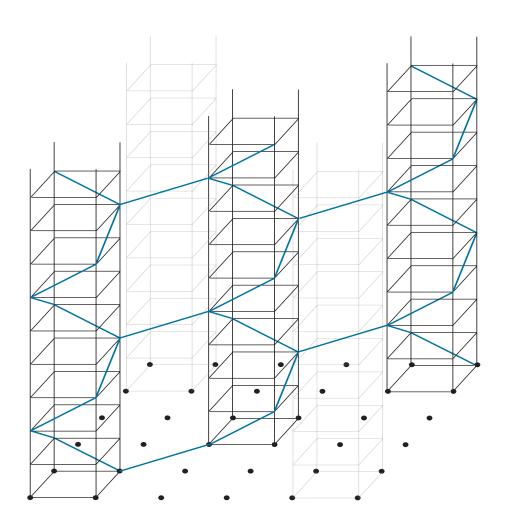
- 18 finite
- 6 infinite with finite planar faces
- 6 infinite with finite skew faces
- 9 with zigzag faces
- 9 with helical faces
  - 6 with skew vertex-figures

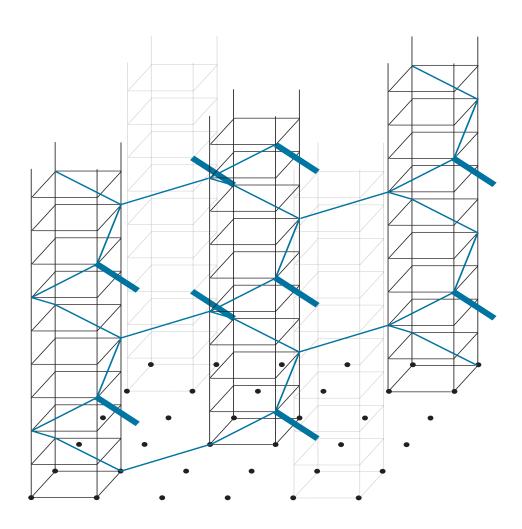
- 18 finite
- 6 infinite with finite planar faces
- 6 infinite with finite skew faces
- 9 with zigzag faces
- 9 with helical faces
  - 6 with skew vertex-figures
  - 3 with planar vertex-figures

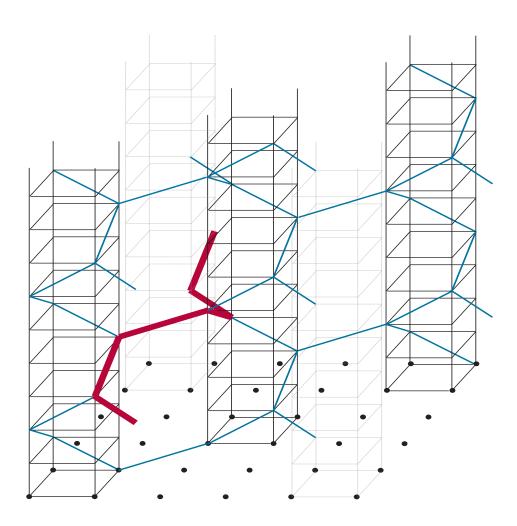


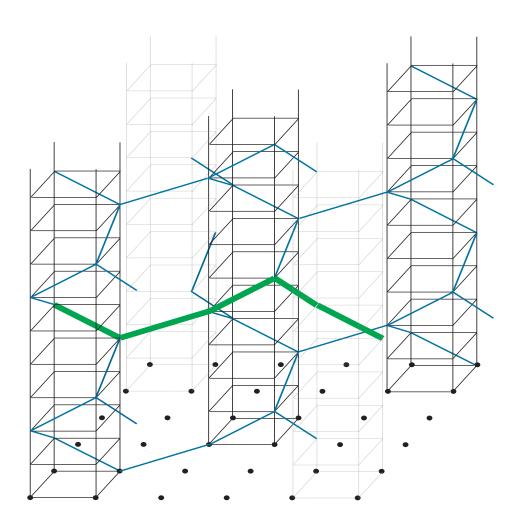


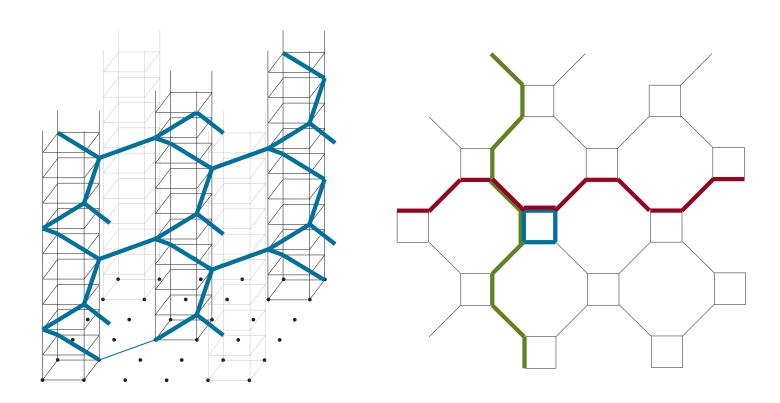










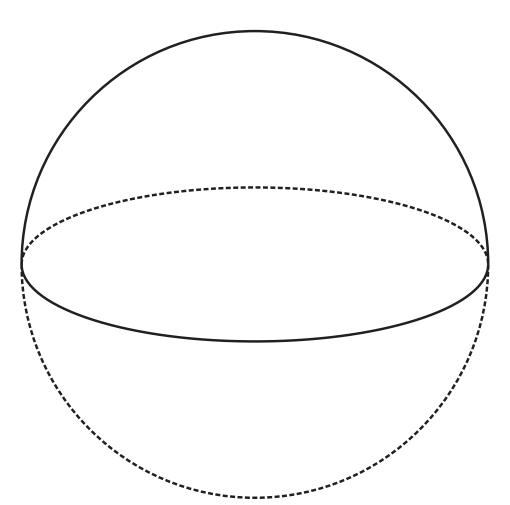


# The projective space $\mathbb{P}^3$

▶ Projective space  $\longrightarrow \mathbb{S}^3/\langle -Id \rangle$ 

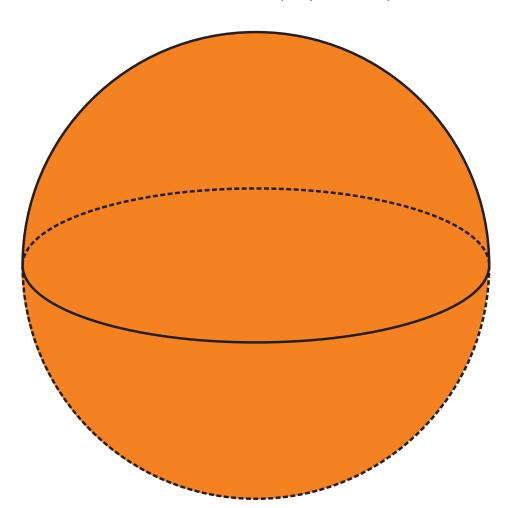
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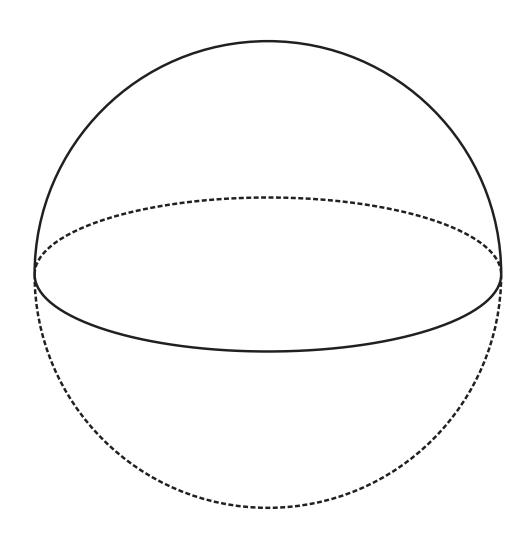


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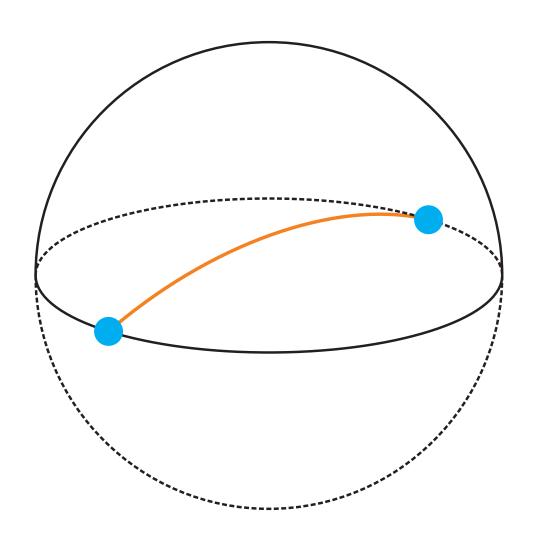
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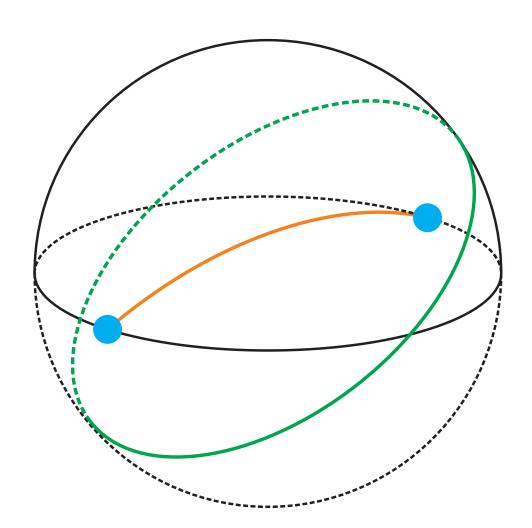
### Lines

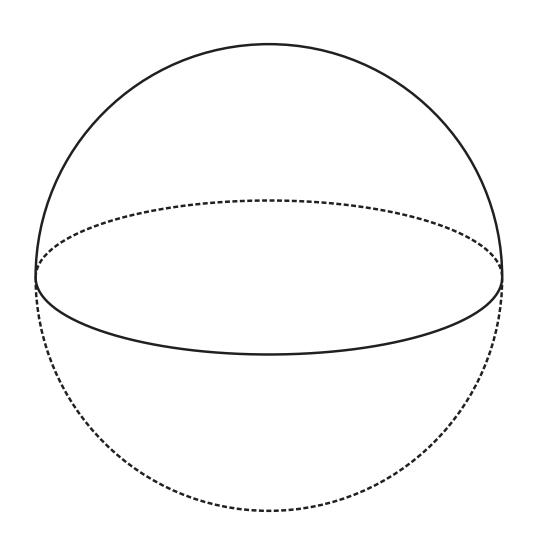


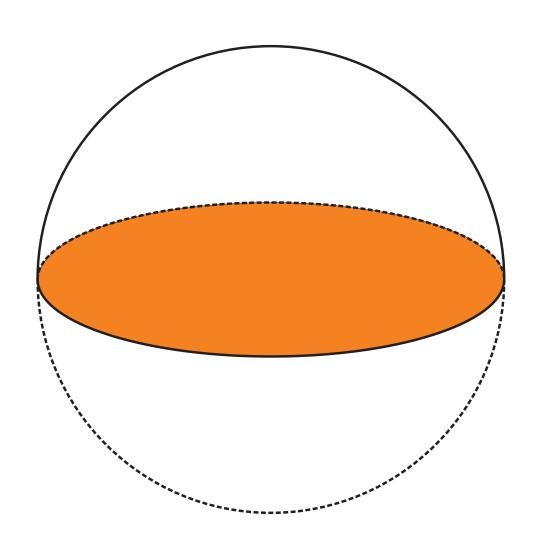
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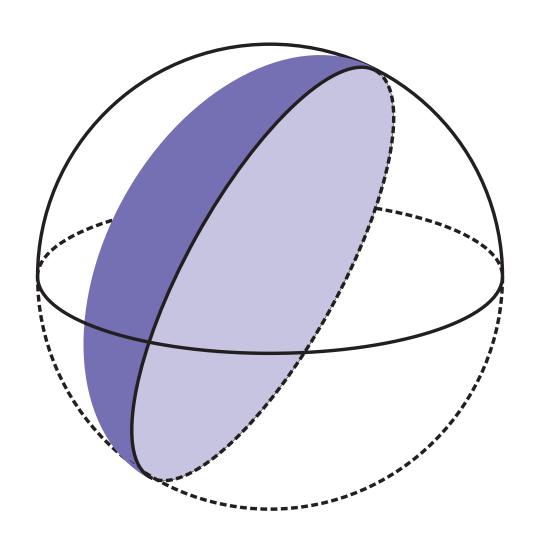


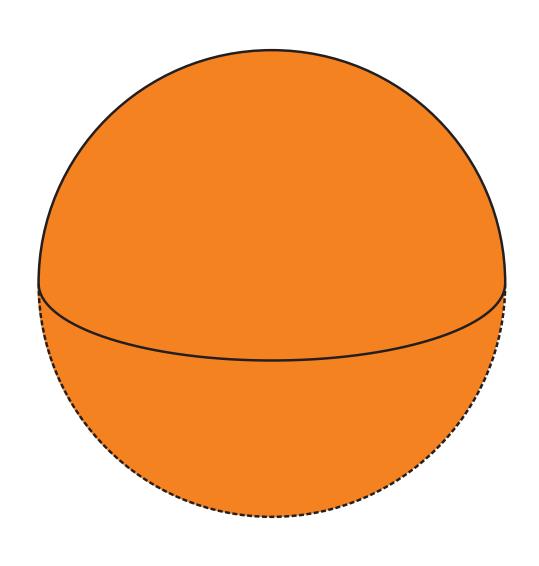
### Lines











▶ Distance  $\longrightarrow$  arc length on  $\mathbb{S}^3$ 

- ▶ Distance  $\longrightarrow$  arc length on  $\mathbb{S}^3$
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- ► Angles angle between tangents
- ▶ Isometries
- Rotations
- Reflections
- Rotatory reflections

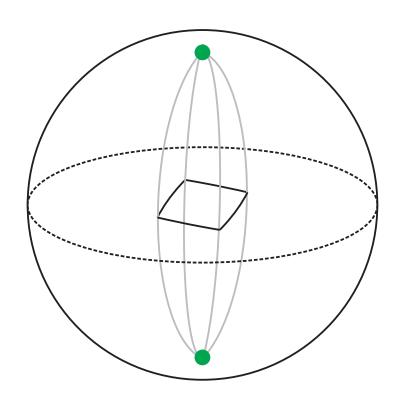
- ightharpoonup Distance  $\longrightarrow$  arc length on  $\mathbb{S}^3$
- ► Angles angle between tangents
- ▶ Isometries
- Rotations
- Reflections
- Rotatory reflections
- Double reflections (twists)

▶ Planar faces

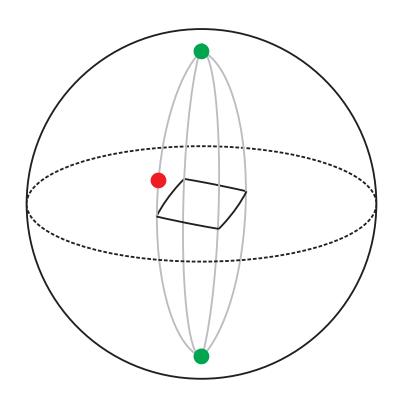
► Planar faces (convex or star-shape)

- ► Planar faces (convex or star-shape)
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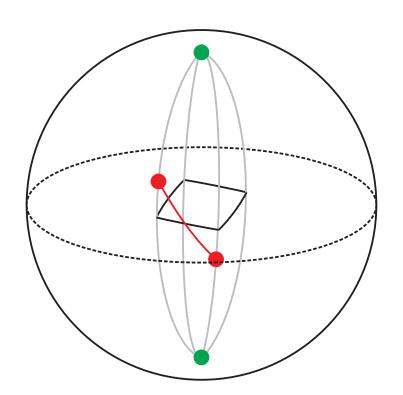
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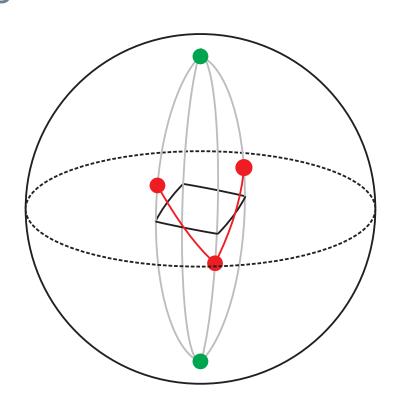
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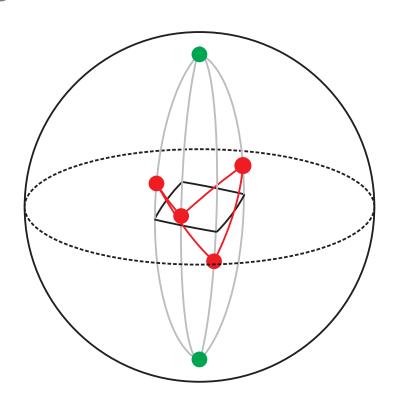
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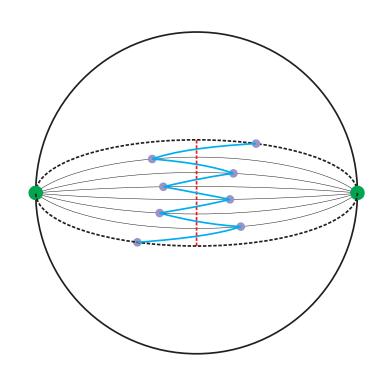


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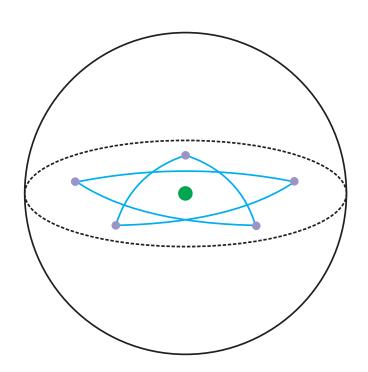


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- ➤ Zigzag faces

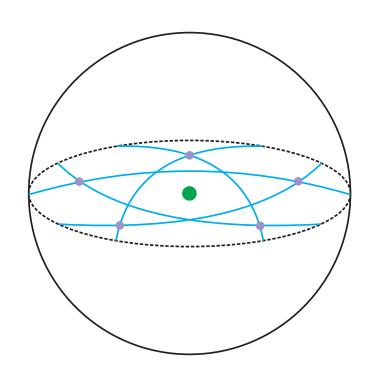
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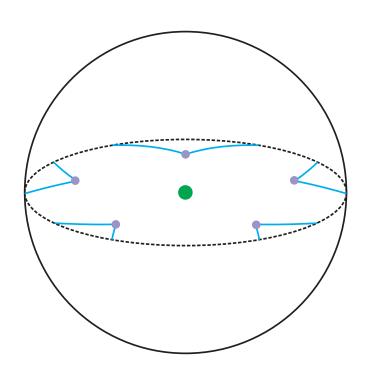
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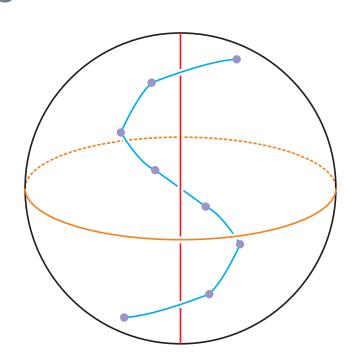


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- ▶ The vertex-figures are
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- ► Planar faces (convex or star-shape)
- ▶ Skew faces
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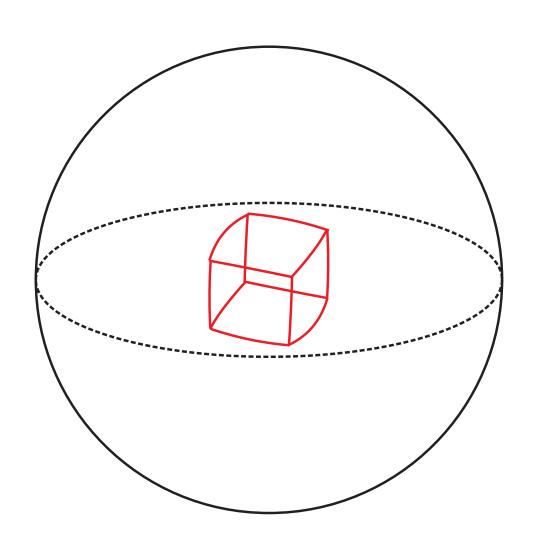
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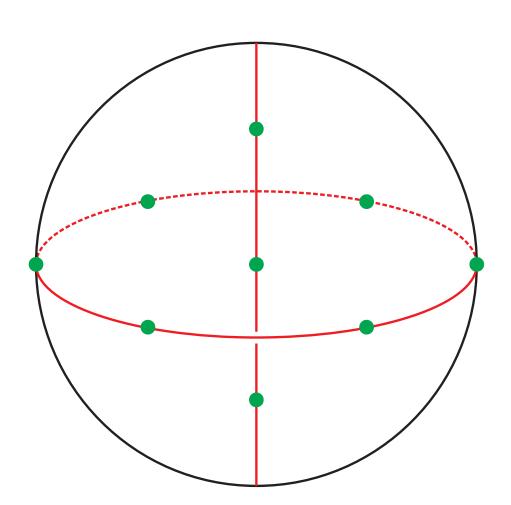
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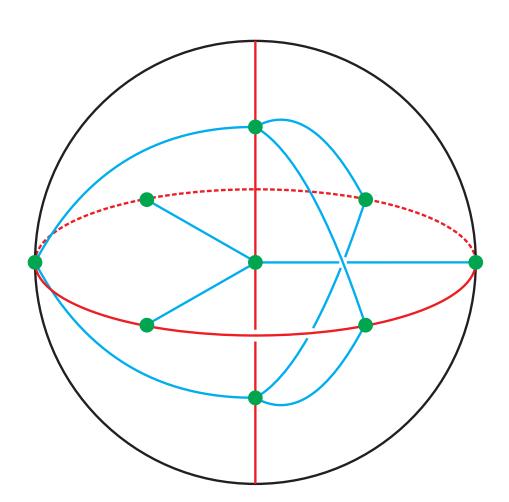
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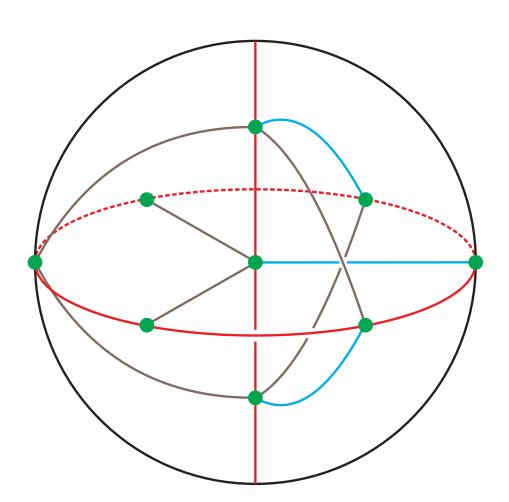
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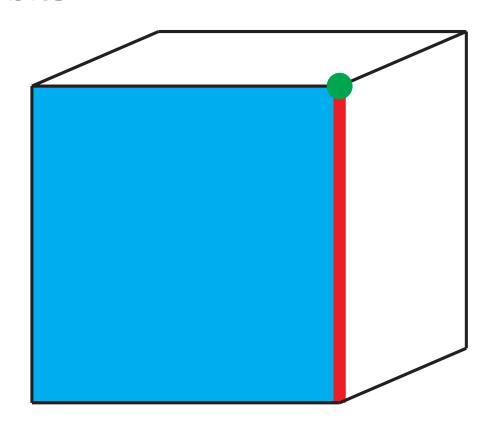
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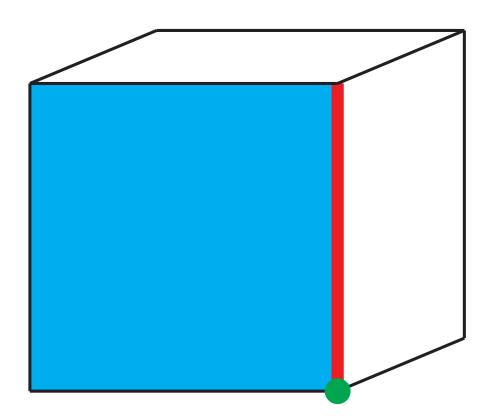


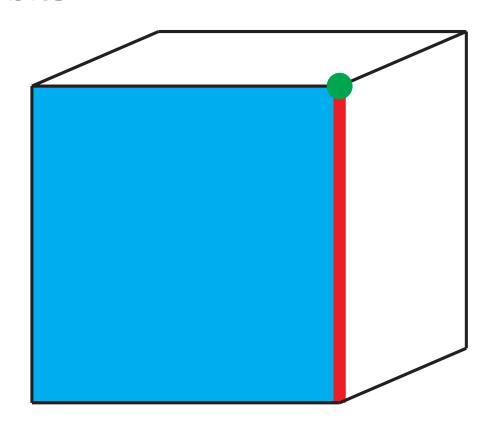


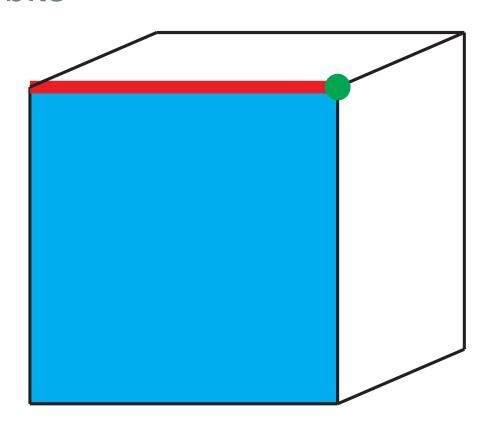


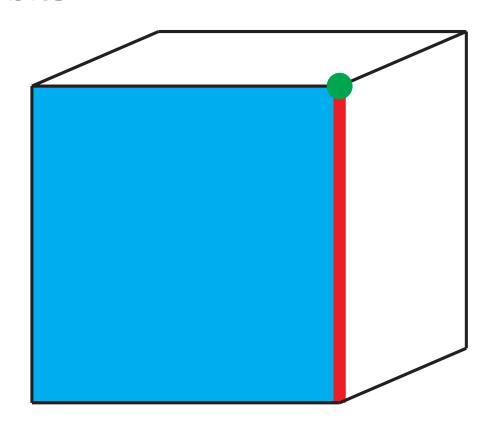


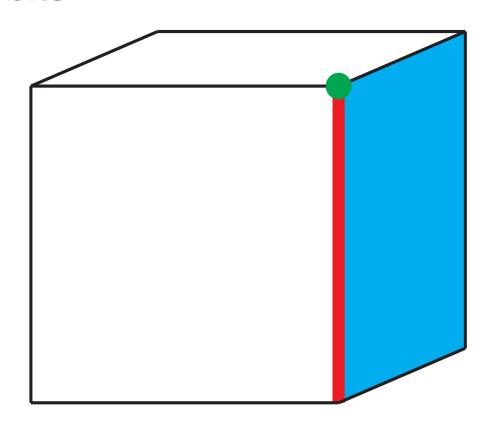


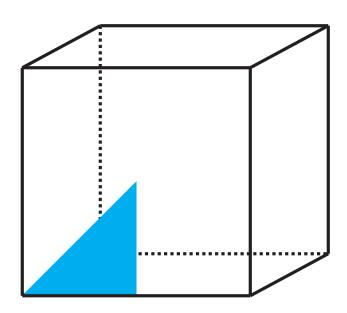


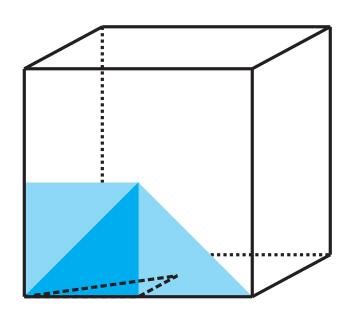




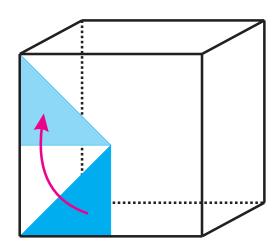




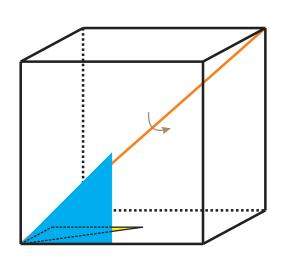




#### $\sigma_1$ rotates along the face



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- Polyhedra in 3 of the families have skew faces
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Subproblem 1 (2014) Find all chiral polyhedra in  $\mathbb{P}^3$  with helical faces

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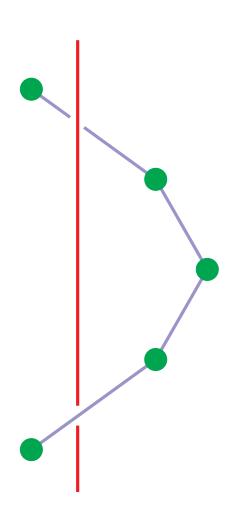
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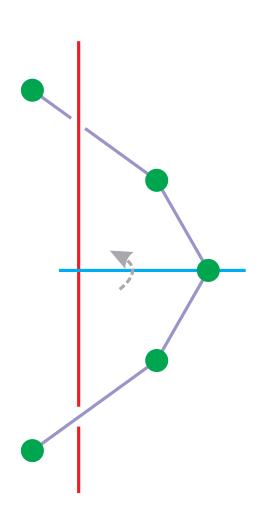
#### **Proof**

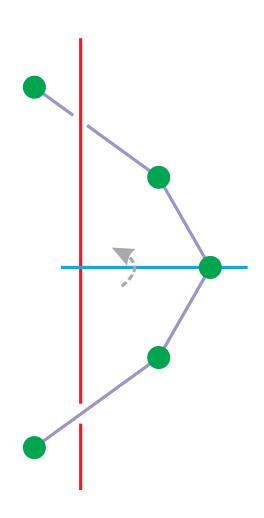
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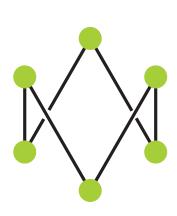
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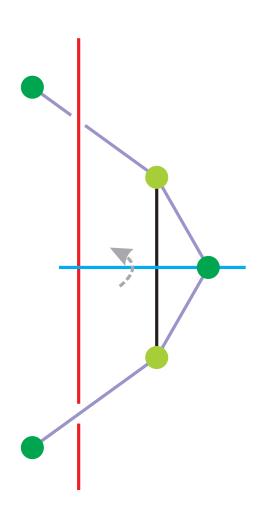
The vertex-figures are planar or skew

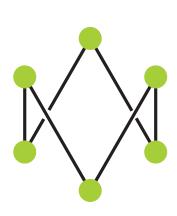


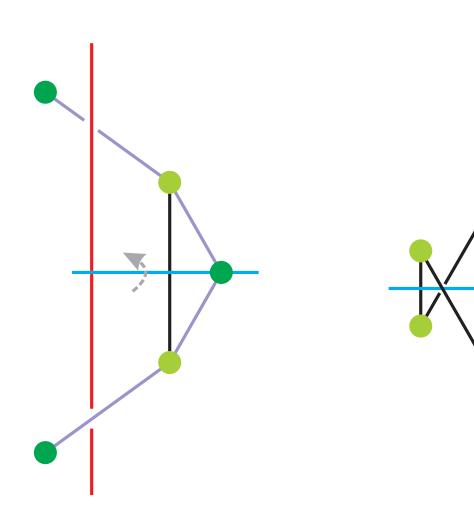


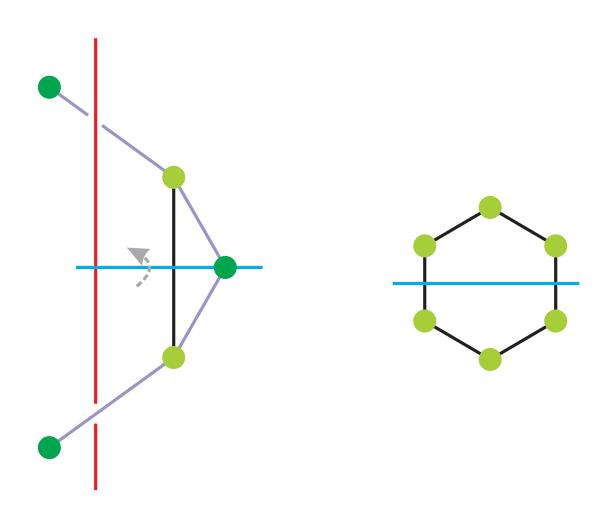




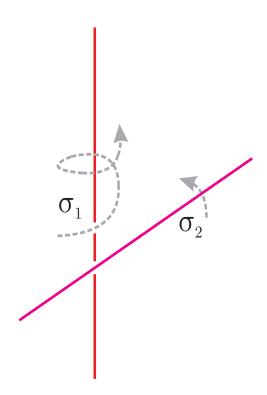








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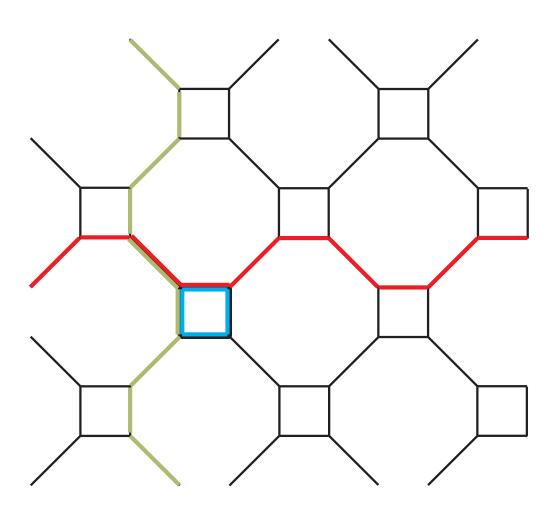
- ▶ Distinct choices of base vertex on the axis of  $\sigma_2$  may yield geometrically distinct polyhedra
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- ► If for some choice of base vertex it belongs to the plane of its vertex-figure then the polyhedron is regular

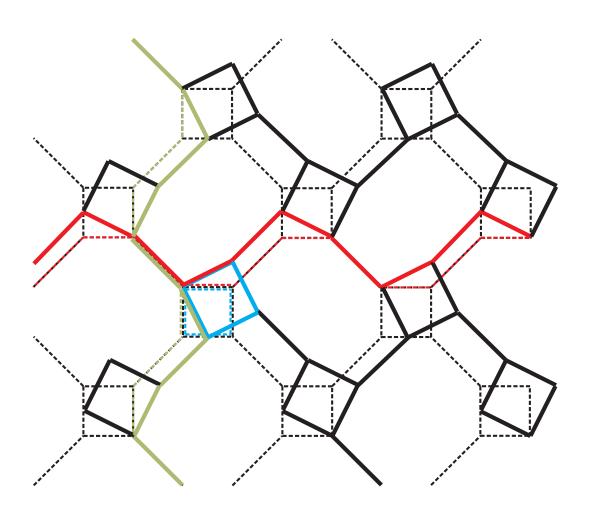
▶ In  $\mathbb{E}^3$  there is always such point!

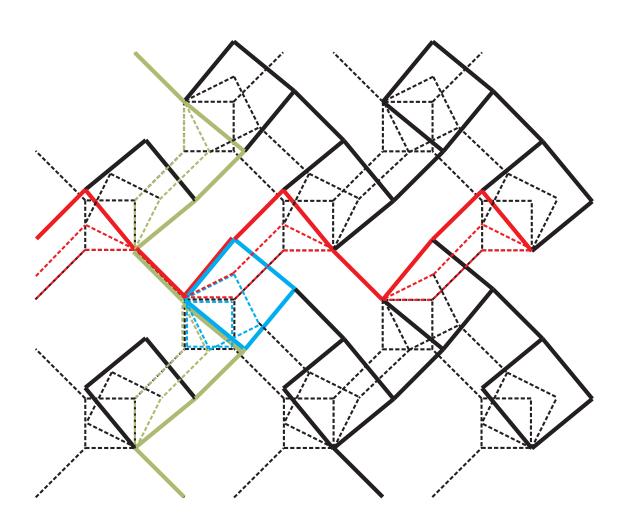
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**Theorem** (P, Weiss) All chiral polyhedra in  $\mathbb{E}^3$  with helical faces can be obtained from a regular polyhedron by moving the base vertex along the axis of  $\sigma_1$ 







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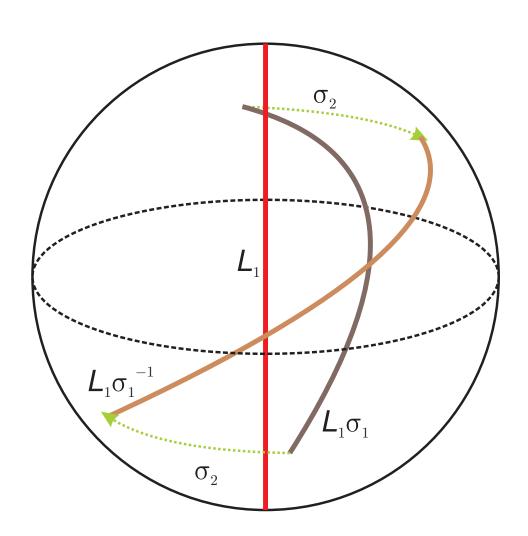
$$L_1 = L_1(\sigma_2\sigma_1)^2 = L_1\sigma_1\sigma_2\sigma_1$$

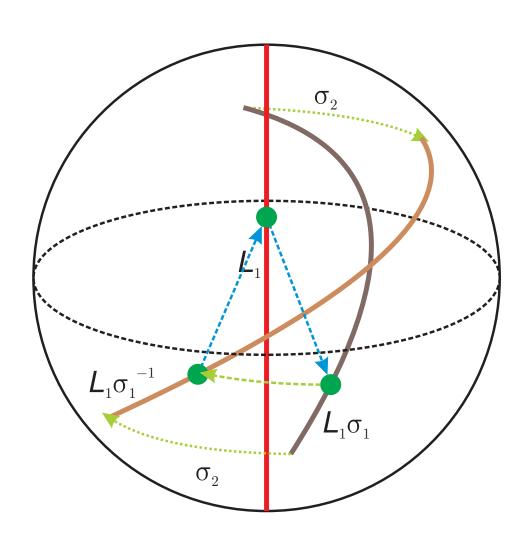
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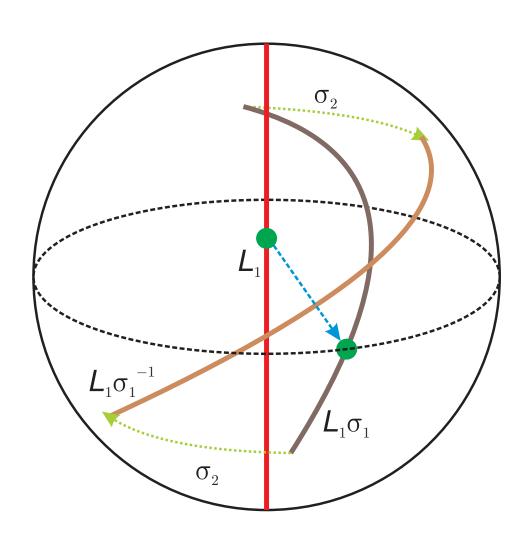
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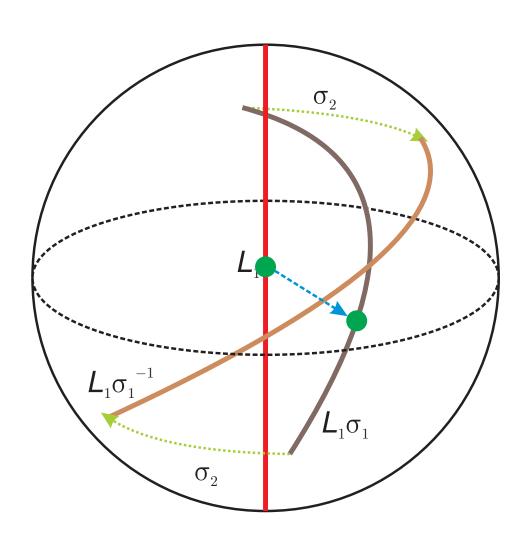
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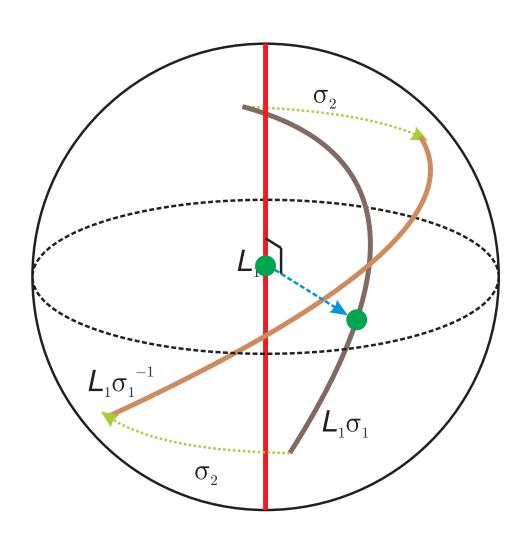
$$L_1=L_1(\sigma_2\sigma_1)^2=L_1\sigma_1\sigma_2\sigma_1$$
 That is,  $L_1\sigma_1\sigma_2=L_1\sigma_1^{-1}$ 

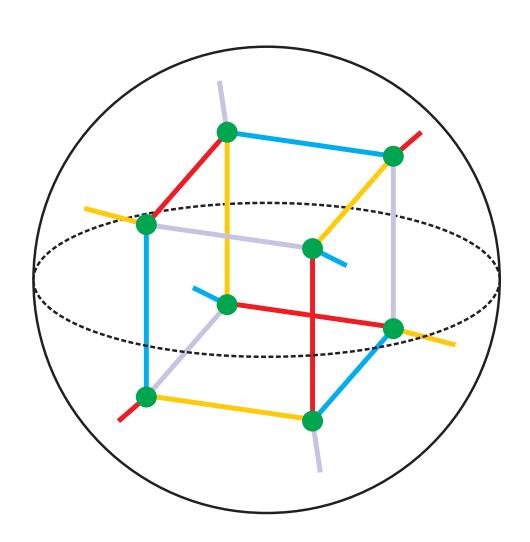


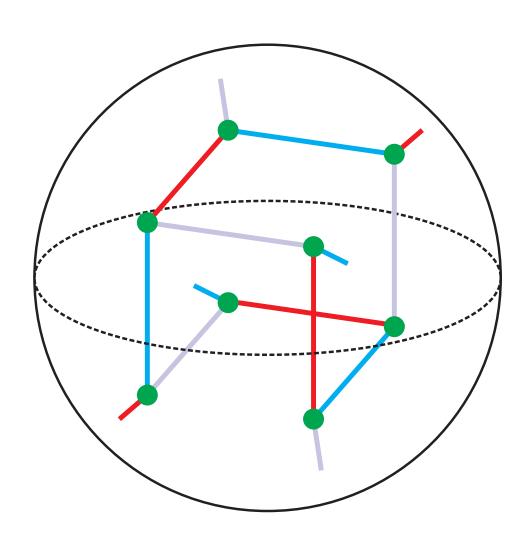








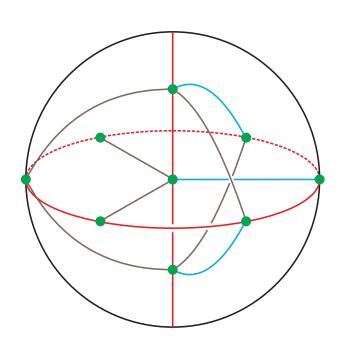




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- We know helical chiral polyhedra in the hyperbolic space too!

